1. **Team Name:** Team Dank
2. **Team Leader for this deliverable:**

Kyle Hoffhein

1. **Team Members:**

Steven Hartnett,

Kyle Hoffhein,

Kyle Kwasniewski,

Jonah Tollefson

1. **Meetings:**

|  |  |  |  |
| --- | --- | --- | --- |
| **Time-date** | **Attendees** | **Agenda** | **Action Items (who will do what)** |
| 4/25/2017  (8:00 PM)-(10:00PM) | ALL | Begin test design work, and get a template of the basic unit and integration testing we will be preforming for this project. | **Steven Hartnett:** Support Kyle Kwasniewski in writing Integration testing. Begin basic UI coding. **√**  **Kyle Hoffhein:** Coordinate team efforts and being work on writing group documents. Support Jonah in writing Unit Test. **√**  **Kyle Kwasniewski:** Focused on writing Integration Testing, and sending Kyle Hoffhein the written test to put into the deliverable document. Work with Steven to begin basic UI coding. **√**  **Jonah Tollefson:** Focused on writing Unit Testing, and sending Kyle Hoffhein the written test to put into the deliverable document. **√** |
| 4/27/2017  (8:00 PM)-(10:00PM) | ALL | Finish test design. | **Steven Hartnett:** Work on Test Source code. **√**  **Kyle Hoffhein:** Finish test design documentation. **√**  **Kyle Kwasniewski:** Work on Test Source code. **√**  **Jonah Tollefson:** Work on Test Source code. **√** |
|  |  |  |  |

1. **Weekly Time Logs:**

|  |  |  |
| --- | --- | --- |
| **Person** | **Total Time in minutes** | **Tasks** |
| Steven Hartnett | 90 | Support Kyle Kwasniewski in writing Integration testing. Begin basic UI coding. |
| Kyle Hoffhein | 122 | Coordinate team efforts and being work on writing group documents. Support Jonah in writing Unit Test. |
| Kyle Kwasniewski | 110 | Focused on writing Integration Testing, and sending Kyle Hoffhein the written test to put into the deliverable document. Work with Steven to begin basic UI coding. |
| Jonah Tollefson | 130 | Focused on writing Unit Testing, and sending Kyle Hoffhein the written test to put into the deliverable document. |
| **Total Time:** | 452 **√** |  |

1. **Issues:**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Issue Number** | **Discovery Date** | **Resolution Date ( Est. – Act. )** | **Responsible Person** | **Description ( Prob / Resolution )** |
| 1 | 4/25/2017 | 4/25/2017 | Jonah | It was found by Jonah; that there was an issue with our class diagram and planning the test. Certain requirements were unclear as to what needs to be tested given the defined components, so changes were made to our assumption of what must be done to build our project. |
|  |  |  |  |  |

1. **Files and their locations:**

|  |  |  |
| --- | --- | --- |
| **Filename** | **Location** | **Contents** |
| CS3860\_Team\_Dank\_TestDesign\_Report.docx | changl/se3860\_cs5860/TeamDank\_/2\_ReengineeringProject/TestDesign | Report regarding the Test Design deliverable for the Reengineering project. |
| CS3860\_Team\_Dank\_TestDesign.docx | changl/se3860\_cs5860/TeamDank\_/2\_ReengineeringProject/TestDesign | Test Design form containing the systems requirements and the expected test for unit and integration testing. |

1. **Plans for Coming Week:**

Begin implementation of the entity classes, and work on the project as a whole. Currently the plan stands that by May 5th, we will deliver the Alpha Prototype.

1. **Comments:**

**Engineer 1:** Steven Hartnett

*The comments go here.*

**Engineer 2:** Kyle Hoffhein

I had the chance to better understand how to write integration testing and what a good integration test should have. It was also nice to have a refresher on writing Junit test, since I haven’t done that in a while. **√**

**Engineer 3:** Kyle Kwasniewski

I learned how to write good Junit tests and how to encompass them into integration testing. The project requires us to have a good OO Design and we believe we had that so writing the unit tests was easier. **√**

**Engineer 4:** Jonah Tollefson

For this deliverable I learned how to correctly write Unit Tests off of our class diagram. Off of that I learned how to write test case source code without actually having any of the program implemented. I had to do a lot of ~~assuming~~ assumption as to what kind of parameters and such our class and methods would actually take in but was a good learning experience. Good!